Project Name:

Hobbyists

Team members:

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# Introduction:

# "Hobbyists" is an online platform where users can explore their hobbies, play hobby-based quiz and solve puzzles (trivia quiz, timer quiz, puzzle solve) User can go through a wide range of hobbies and have a personalized feed based on their preference.

# Motivation:

# While it comes to hobbies, people need to go through various sites for playing games, learn more about their hobbies and also have a community.

# It's true that many social media app provide large group or communities where people can actually share opinions, but it lacks the enjoyment of learning more about hobbies while playing simple games. Some applications feature communication among the people having same hobby but it requires money and not so interactive for the user. So, we thought about a single platform where people will be able to communicate with others, play games. So, the goal of developing this project is to make a platform where can engage more and learn in an efficient way.

# Features

* Profile creation
* Hobby selection
* Trivia quiz based on hobbies
* Blog writing
* Exploring articles
* Finding new hobbies for the user who are unsure about their hobbies
* User receives a fun fact every 24 hours (desktop notification)
* Reading blogs along with YouTube video link where user can redirect to YouTube directly

# Future Scope:

If the situation and our learning curve matches, we would add two more features which are - e commerce site for hobby items and different server for social communication among the hobbyists.

# Technologies:

* React JS
* Node JS
* MongoDB
* Express
* For version control: GitHub

# Timeline:

